# <u>stalaktos</u>

for 3 percussionists & many melodic instruments

## **Instructions**

The ensemble performs with the aid of synchronised stopwatches.

## Bass Drum:

Any sized bass drum.

The player may employ whichever rolling technique they prefer in order to sustain the sound at the notated volume for the notated duration.

## **Snare Drum:**

Any sized snare drum.

The player may employ whichever rolling technique they prefer in order to sustain the sound at the notated volume for the notated duration.

## **Melodic Instruments:**

There are to be a minimum of 4 melodic instruments in the ensemble up to an unlimited maximum.

X and Y are two tones, a minor 3<sup>rd</sup> apart.

Each player chooses freely their tone for X (without communicating it to the rest of the ensemble), and over 20 minutes descends microtonally in a series of long notes and rests until reaching their corresponding Y - a minor  $3^{rd}$  below.

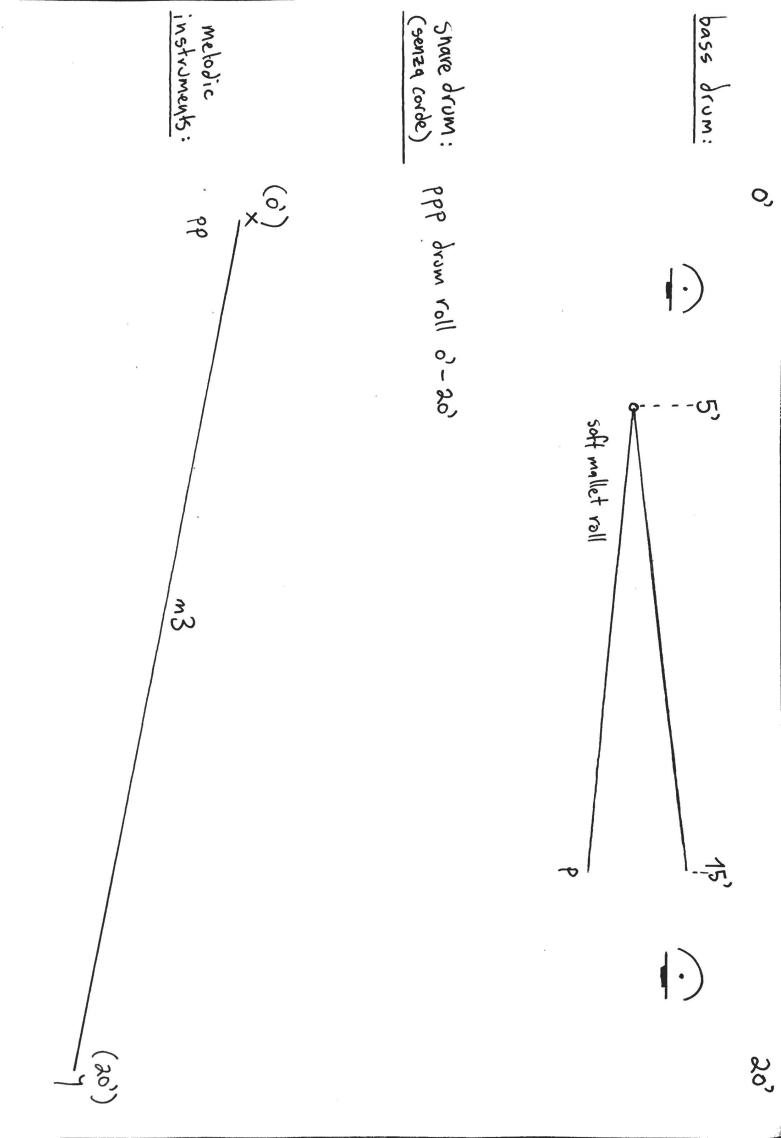
Tones and rests are long to very long, although not uniform in duration, and not synchronised with any other player.

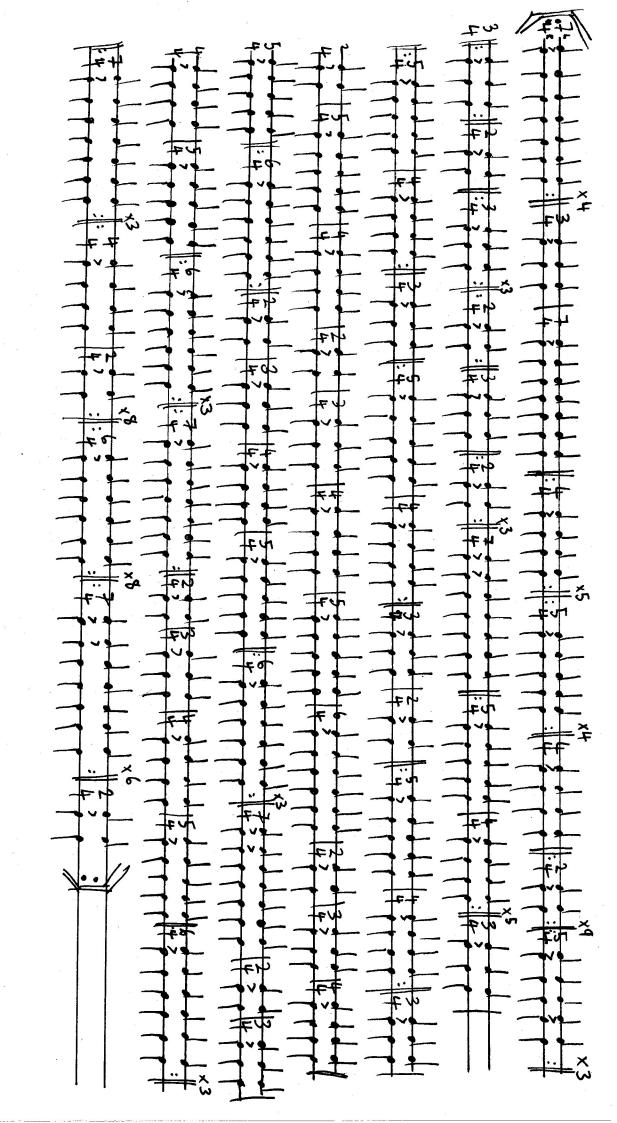
Tones are to be played without vibrato.

## Glass Bottle:

The player chooses a glass bottle to play, the sound of which appeals to them. It can be of any size or shape.

It is to be played lain flat on a piece of material which prevents it from rolling when struck.





glass buffle struck with two wooden drum sticks; d=60; ppp